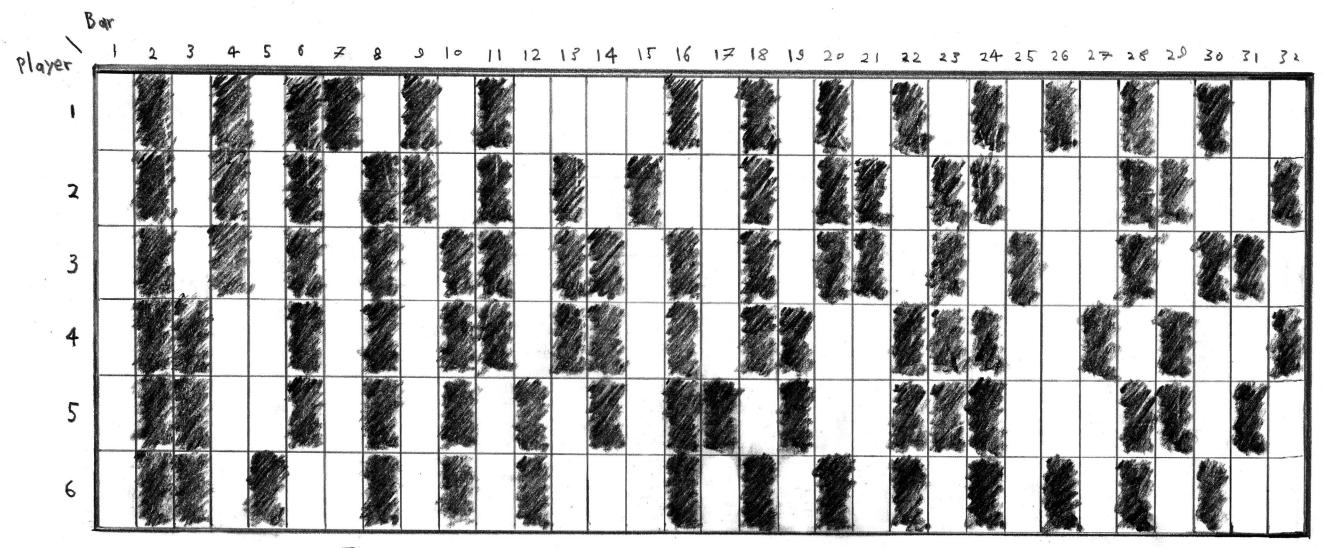
## SEA MUSIC



= organ Pipe 1 = organ Pipe 2

For six players of mouthblown organ piles.

Each bar is to be hold as long as possible collectively, so only as long as the player who can hold it the shortest Take good time to inhale between each bar. Each bar should present itself as an exhibition, but a slow one. This also governs the dynamics of the piece. The player with the shortest broth-thus ending the har-is tesponsible for showing this to the other Players by making a circular movement, the confletion of which represents the end of the bar.

Each Player holds two organ pipes.

The whole set of organ pipes (all 12) Should be chosen with respect to sonic units as well as sonic complexity within the ensemble. The two piles of each player has to sound very different to one another and lorgan pipe 1' Should have a lower pitch than lorgan pipe 2'.

The 32 bars are played twice; once without amplification, once with mesorhone amplification for each player—not too loud, but with the sound of amplification.

Toke Brosson Odin, 2012